
Army Gals - The Poker Game Download] [hacked]



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About This Content

The Army Gals DLC Story is set several months after the 'Harem' good ending to the game.

As the four of you get together again after the unfortunate events to play a game of poker. That is until Raen suggests 'like she does' that maybe you should all play like you did back in the woods... Simply put betting clothes instead of coin.

Features a selection of brand new scenes as well as dialogue as the gals gamble and undress whilst playing poker.

Features;

- Five card poker gameplay system.
- Three girls to beat in the game.
- Different layers of clothing.
- Stripping CG's
- Animated final scenes when you win.
- Fun, easy to play Poker Game.

Title: Army Gals - The Poker Game

Genre: Adventure, Casual, Indie

Developer:

NickySwan

Publisher:

Dharker Studio

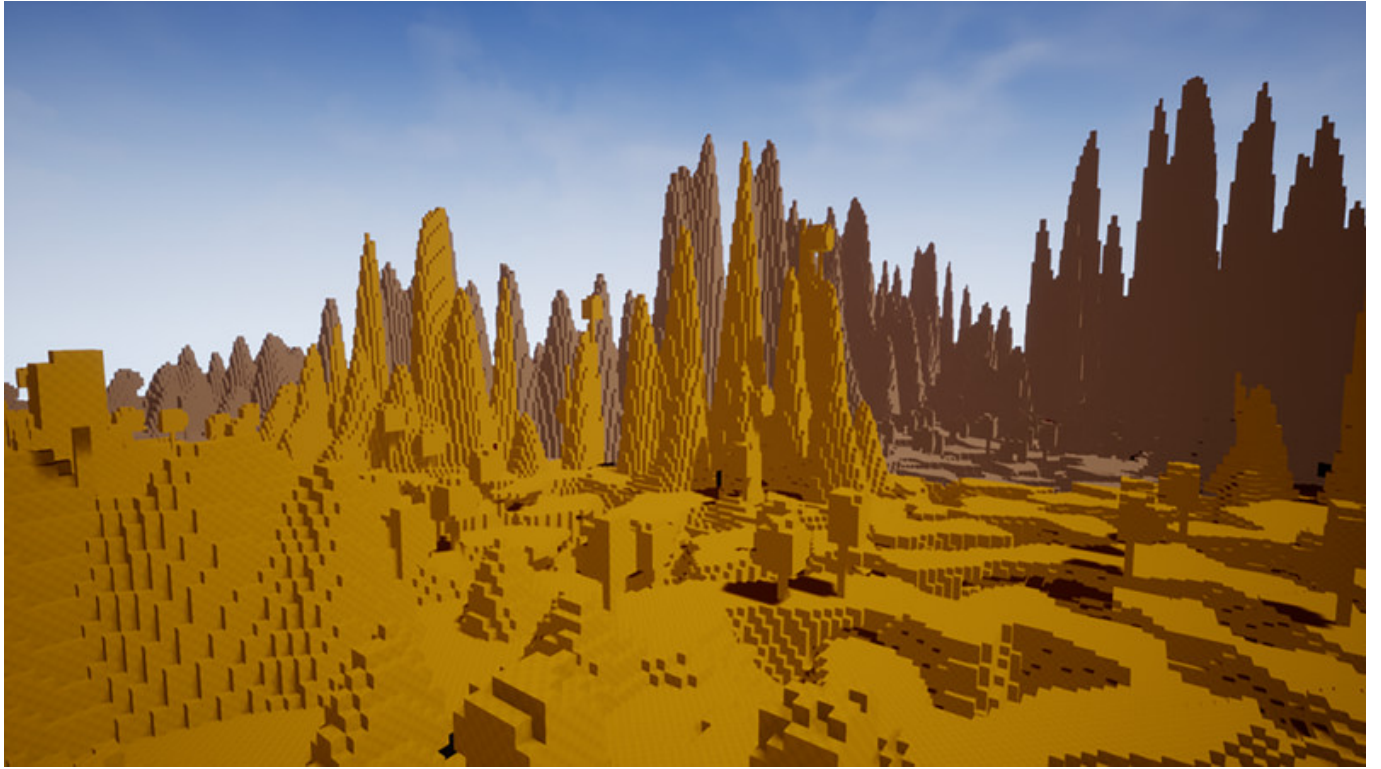
Release Date: 1 Sep, 2017

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English







This is a small tileset pack that will add some dungeon elements to your world, not enough to make a whole game. As the name suggests, it's focused more on environments carved out of stone, mines, and volcanic-themes. Having a similar artstyle as the Halloween, Evil Castle, Sci-Fi tileset and Royal packs, it works with them for some world-building. Thus, it's not advised as a stand-alone.. I like it, if you are new to vr and you have a fear of heights this will certainly get the adrenalin going. If you are used to vr as i am its a good balanceV coordination exercise.

. Feeling terrible, fast start mode barely playable, and in Campaign mode, non-consumption of the game is relatively simple, there is consumption of the game often can not be analyzed by the number of peripherals in the target area is mine, completely luck. The situation has deviated from the theme of mine clearance games.. Well the game is so fun when play with friends (in the same place, we can laugh together) and it's cool because it's free, BUT seriously so sad if there is NO online multiplayer for this game, I hope there is a new feature about online multiplayer, and oh ya I don't know why, whenever I chose MITO ARENA, it's broken or ya crashed.. game sucks balls. Has a funny story in Achievements and some good looking Effects.

Can get quite thrilling after some time!

Also more powerups and controller support pls

. I put a few hours into the thing on normal difficulty, but it didn't really reach out and grab me. The enemy ships are far too low-level (I had 150 HP, and everyone else had 30-40), and there wasn't any sense of competition; I had half the galaxy to myself and there wasn't anything approaching resistance.

Aside from that, the tech tree is way too huge and simplistic; I'd rather have 50 technologies that had some cool synergies and that cover a multitude of areas than a hundred that all branch off two subdivisions of "Engineering" and cover ships and planet structures.

Also, I'll echo what other reviewers have said about the UI being clunky and lacking certain elements (tooltips? the ability to change the size of your window? these are basic asks) that would have made this more than just a PC port of a mobile title.. Of all the games that are available, this one is fun and simple, rewarding since you upgrade as you go, with fun little secrets and puzzling mysteries... Does anyone want to share info about what you get after the alienV metroid level with a medusaV Zardoz type boss? My wife and I enjoy exploring and blasting our way through levels, cooperatively beating bosses, and the music is delightful. If you have questions, go to the game's facebook page and you can expect a quick response. No need to crack down on the game. Perhaps it is more a MegaManVania with quaint fantasy elements and less a MetroidVania but for those who enjoy it, it is just what we were looking for.

since update cant see other hand {useing oculus} before it worked just fine but other than that a great game for us gun people . Amazing little puzzle game like I love them !

Pros :

- \u2022 Smart puzzles and mechanisms
- \u2022 Nice background music
- \u2022 More than decent graphics for a puzzle game
- \u2022 Kinda cheap price/vtime ratio

Neutral :

- \u2022 The 'Haloween' achievement which can ONLY be obtained when it's Haloween (even if you change your system date) - don't know if it's fixed by now, bought in on Haloween sales and finished it today, so i'm not concerned about it.
- \u2022 Some action parts (lasers) but in the end not that hard and not that common so it's OK. There are timers too, but they actually fit well in the puzzles mechanisms (you can always trigger the same timer if you were too slow the first time).

Cons :

- \u2022 Too short in my opinion. There are less and less levels the more Worlds you unlock...so sad :V Last world is only 1 single easy level (not even a level, just some kind of conclusion to the story)...
By adding just a few more levels they could have charged twice the price.

Highly recomanded for every puzzle lover !. This game is like a 90s DOS game smoking PCP. It's an unpredictable, violent, industrial-strength hallucinogen only meant for those who truly hate the world around them, and indeed, themselves. 10/10 don't leave me.. I wanted this to be good, I love alien abduction stories. I know it's just a demo but it looks like it was thrown together in half an hour. Looks terrible, plays poorly, and absolutely nothing original to see here. Honestly wouldnt recommend it even if it was a free download.. Refunded it due to lack of direction and being killed a dozen times in the first level alone.. if ya ain't dutch, ya ain't much. I really like the pace of the game so far. Plays very smoothly and all of the controls and mechanics flow really well with the pace set by the game. Campaign mode picks up rather quickly which is enjoyable not sitting through a long boring tutorial. I couldn't find any players in queue for the online multiplayer aspect of the game, but I'm sure those modes would be a blast with 1 or 2 more players to compete with if you had some friends with the game. Overall a fun user experience and fun content.. TLDR; This game has a steep pricepoint for what it is but has great mechanics and is a fun game for when your bored and have a spare \$10.

Burgers 2 might seem like one of those weird indie games that nobody played and just went on some flashgame website because of the title, but boy is that assumption wrong. This game is a mission based arcade shooter with leveling, different weapons, and upgrades. The graphics aren't stunning but they definately fit the game well. When you first play you are greeted by a hard boss fight but don't let that discourage you because after the introduction the game gets a bit easier to allow for a more casual play through. You can go wherever you want and just level up and kill aliens or you can just take the missions and progress the storyline. From what little I have played so far it seems to me that even though the game starts off simple it expands into a great arcade shooter with tons of different enemy types and weapons. Though the price point of \$7.99 might feel a little steep if you have an extra \$10 this is a great game to pickup and play when you are bored.

Currently not far in the game I rate it a solid 8/10

(still have no clue why the name is Burgers 2 because the only time burgers are in the game is as a health pickup dropped from dead enemies). Reminds me of Gone Home with hints of Limbo and Kentucky Route Zero.

A game about life and loss and videogames. A game that leads through childhood, school years and troublesome adult life of the main character. It was a sad, but unexpectedly true and deep experience.

No, it is not a moralizer. The game doesn't tell you if the videogames led to protagonist's failure in life or if the

videogames helped him out in times of crises - there are hints of both and much of the story remains obscure.

The biggest flaw is that one specific puzzle is very illogic and I even had to watch a solution on Youtube.

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